The learning outcome is

- a presentation of an important topic in the historical development of human-machine-interaction and
- a written essay that reflects on the addressed concepts. The students get
- knowledge in current media theories
- introductory knowledge in the philosophy of technology
- the ability to read and understand original scientific texts
- the capability to reflect about the concepts of information technology

This is a theoretical course about Media Theory and the Philosophy of Computing Machinery:

- Introductory lectures in media theory and philosophy of technology
- Reading of selected original historical texts in media theory and philosophy of technology
- Presentation of basic concepts in the development of human-machine-interaction

Hinweise (remarks): The table lists only the primary / most specific modules to which this course is assigned.