

Lehrform (*teaching format*) / **SWS** (*hours per week*): 4K

Kreditpunkte (*credit points*): 6

Turnus (*frequency*): usually, each summer term

Inhaltliche Voraussetzungen (*content-related prior knowledge/skills*): NONE

Sprache (*language*): English

Lehrende (*teaching staff*): Dr. Bernard Robben

Studiengang (<i>degree program</i>)	Module	Semester
Informatik (Master)	IMVA	ab 1.Sem.
Digital Media (Master)	DMM-MT	from 1st sem.
Informatik (Bachelor VF)	(nur <i>Freie Wahl</i>)	ab 4.Sem.

Lernergebnisse / *Learning Outcome*:

The learning outcome is

- a presentation of an important topic in the historical development of human-machine-interaction and
- a written essay that reflects on the addressed concepts The students get
- knowledge in current media theories
- introductory knowledge in the philosophy of technology
- the ability to read and understand original scientific texts
- the capability to reflect about the concepts of information technology

Inhalte / *Contents*:

This is a theoretical course about Media Theory and the Philosophy of Computing Machinery:

- Introductory lectures in media theory and philosophy of technology
- Reading of selected original historical texts in media theory and philosophy of technology
- Presentation of basic concepts in the development of human-machine-interaction

Hinweise (*remarks*): The table lists only the primary / most specific modules to which this course is assigned.