

**Lehrform / Anzahl der SWS:** 2VL + 2UE

**Kreditpunkte:** 6

**Turnus:** i.d.R. angeboten in jedem SoSe

**Inhaltliche Voraussetzungen:** Good programming skills in C are mandatory. A thorough understanding of basic operating systems concepts is very helpful for this lecture

**Sprache:** Englisch

**Lehrende:** Prof. Dr. Jan Peleska

Studiengang	(Primäre) Modul(e), ggf. Schwerpunkt(e)	Semester
Informatik (Master)	IMVP, IMVP-SQ	ab 1.Sem.
Systems Engineering I/II (Master)	M07-PB-ESS	ab 1./2.Sem.
Informatik (Bachelor)	(nur <i>Freie Wahl</i> )	

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**Lernziele / Learning Outcome:** Students

- know how to program a real-time application from scratch on “bare-metal”, that is, WITHOUT a supporting operating systems
- know how to design an elegant real-time operating system kernel from scratch
- understand the right balance between architectural beauty and optimised performance
- know about basic benchmarks assessing the real-time capabilities of an RTOS
- know how to do practical real-time application programming and RTOS development from scratch on a simple ARM-based computer architecture (BeagleBone Black)

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**Inhalte / Contents:**

- Bare-metal programming on BeagleBode Black boards using the Code Composer Studio development environment (Eclipse-based)
- The State Machine programming paradigm with cooperative multi-tasking, scheduling, watchdog monitor
- Periodic time-controlled activities
- Simple context switching: Programming user threads and associated schedulers
- Inspiration from micro kernels: RTOS architecture with communication channels and ports
- Filtered and prioritised real-time port handling
- Real-time synchronisation mechanisms
- Time-triggered versus event-based RTOS paradigms
- RTOS Benchmarks

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**Unterlagen** (Skripte, Literatur, Programme):

- Wang, K.C. Embedded and Real-Time Operating Systems. DOI 10.1007/978-3-319-51517-5\_2. Springer 2017.
- Kopetz, H. Real-Time Systems: Design Principles for Distributed Embedded Applications. Second edition.

Springer 2011.

- Walls, C. Building a Real-Time Operating system. Rtos from the ground up. Elsevier Science & Technology 2007.
  - Cooling, J. Real-time Operating Systems Book 1. The Theory. Lindentree Associates, 2017.
  - Cooling, J. Real-time Operating Systems Book 2. The Practice. Lindentree Associates, 2017.
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**Form der Prüfung:** i.d.R. a) Übungsaufgaben und Fachgespräch oder b) mündliche Prüfung

<b>Arbeitsaufwand:</b>	<b>180h</b>
Präsenz	56h
Übungsbetrieb/Prüfungsvorbereitung	124h

**Weitere Hinweise:** KEINE